Name:\_\_\_\_\_\_\_\_\_

~Calendar Game Sheet~

Directions:

1. Open up to the calendar to present month at the time of the game.
2. Roll the between 2 and 5 pieces of dice. ( You choose how many dice you want to roll)
3. Add up the sum of the rolled dice on the *Calendar Game Sheet*. (show your work)
4. Once the sum is solved
5. Find the number that represents the sum on the calendar. Record the day of the week next to the sum and include if it lands on a holiday on your *Calendar Game Sheet*.
6. **Each day** you cross off is worth **1 point.**
7. If the sum lands on a **Friday** or **Sunday** you get **2 points**
8. If the sum lands on a day that is a holiday you get **5 points.**
9. If you roll 5 dice and your number goes over the of days in that month then you lose a turn.
10. Each player gets 10 turns. After 10 turns the person with the most points wins.

The example is done for you. You can only use one month per game and remember to use the present month at time of game.

Score sheet continues on page 2.

**Present Calendar Month**:\_\_\_\_\_\_\_\_\_\_\_\_

**Add Up the Sums** l **Date** l **Day of the Week? l Holiday? (Label if Yes) l Points**

**Example: 3+4+4+4+5 20 Thursday(Dec 2012) No 1**



**Add Up the Sums l Date l Day of the Week? l Holiday? (Label if Yes) l Points**

Example: 3+4+4+4+5 20 Thursday(Dec 2012) No 1



Total Points: